

Global Youth Leadership

YMCA Fairthorne Manor
23rd July - 12th August & 6th - 26th August 2018



About Fairthorne Manor

YMCA Fairthorne Manor is an outdoor activity centre near Southampton in southern England. Located in 111 acres of woodland alongside the River Hamble, the centre has its own lake for watersports (such as kayaking and raft building), high ropes activities (including climbing, abseiling and aerial runway) as well as survival activities, obstacle courses, archery and team building sessions. During the summer school holiday, up to 600 children a day enjoy Daycamps, including outdoor activities, sports and games. Daycamps are open to children and young people aged 4-16 years and are fully inclusive, providing an environment where children of all abilities can enjoy activities together.

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What is Global Youth Leadership (GYL) and who is it for?

If you would like to meet people from different countries and cultures and want to enjoy a summer of development, leadership training and fun, this is the programme for you!

GYL is a programme designed to bring together people from all over the world and is open to young people aged 16-18 who are looking for the next step in personal development. This is the perfect opportunity for young people considering working with children or in the outdoors or sports in the future or those wanting to spend their summer practicing their language skills in an exciting but challenging environment.

The programme includes:

- team building sessions to get to know yourself as well as the rest of the group
- leadership sessions, including leadership styles, people management and organisation
- language sessions for both English and non-English speakers to share your language and develop your teaching skills
- Daycamp specific training which you will utilise and develop whilst supporting the children on our summer Daycamp programme.
- trips in the region to see a bit of the country.
- sharing accommodation with other GYL participants on the Fairthorne Manor site
- full board catering.

How much does it cost?

Global Youth Leadership for summer 2018 is just £1150 per person, which covers all training, food, accommodation, travel to and from Gatwick Airport and day trips. The cost does not include your flights or other transport arrangements which you must book and pay for yourself.

What you will learn at GYL camp?

GYL offers a whole range of experiences - the more you put into it, the more you will get out of it. The 3 weeks will give you an exciting introduction to the YMCA and what it means to be part of a global organisation. You will have the opportunity to explore the UK through day trips, brush up on your English language skills and to facilitate our Daycamps, putting your training and skills into practice. You will be staying in indoor guest accommodation on our main activity site, bringing you closer to the action. By the end of the camp you will have gained confidence in leadership and working as part of a team, learned how to work effectively with children and young people, developed self-confidence and made a new group of new friends from around the world.

Where will I stay?

You will share a room with at least one other GYL participant in indoor guest accommodation, sleeping in bunk beds. Meals will be served in our on-site dining room.

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What will I be doing?

The timetables below will give you an idea of the programme and activities you will be involved in, this is just an **example** and may change. The first table is an outline of the entire 3 week programme, showing the training, trips and leadership sessions (programmes are subject to change). The second table is an example programme for our Activity Club age group in our Daycamp programme, showing a typical week for a 10-year child attending Daycamps.

GYL 2018 sample programme

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
WK1	Arrival	Communication exercises Sports & Games	Leadership exercises BBQ English lessons	Survival training Camp set up Leadership exercises & night orienteering	Trust exercises Classroom leadership Walk Free time	Offsite walk task Debrief Free time	Day trip Free time
WK2	Activity training (blind trail, initiative tests, orienteering) English lesson Free time	Activity training (team challenge, initiative tests, pioneering) Session delivery preparation	Safeguarding and Life Saving training Session delivery preparation	Activity training (wide games, sports & games, behaviour management, campfire) English lesson Free time	Paddle sports training Multi-cultural eveing Free time	Paddle sports training Week 2 Debrief Free time	Day trip Free time
WK3	Assist delivery session Observation feedback Presentation preparation	Assist delivery session Observation feedback Presentation preparation	Assist delivery session Observation feedback Individual & group presentations	Assist delivery session Observation feedback Campfire & final show	Assist delivery session Final dinner & farewell party	Day trip Free time	Departure day

Daycamp sample programme Activity Club

Group Number	09:00- 09:30	09:30-11:00	11:00-11:15	11:15-12:45	12:45-13:45	13:45-15:15	15:15-15:30	15:30-16:00
Monday	Sign In	RULES & GAMES	Break	FIRE LIGHTING	Lunch	BLIND TRAIL	Collect Bags	Sign Out
Tuesday	Sign In	CAPTURE THE FLAG	Break	ORIENTEERING	Lunch	TEAM CHALLENGE	Collect Bags	Sign Out
Wednesday	Sign In	ABSEILING TREE	Break	AQUA SLIDE	Lunch	POND DIPPING	Collect Bags	Sign Out
Thursday	Sign In	GLOBAL CHALLENGE	Break	DEN BUILDING	Lunch	KAYAKING	Collect Bags	Sign Out
Friday	Sign In	PIONEERING	Break	BUG HUNTING	Lunch	GAMES/LOST PROPERTY	Collect Bags	Sign Out

All programmes are subject to change according to weather, tides and other unforeseen circumstances.

What to bring with you

- 2-3 pairs of shorts (including black/navy blue/grey for uniform – no large logos)
- 2 pairs of jogging pants / tracksuit bottoms (black/navy blue/grey for uniform – no large logos)
- 3 pairs of trainers (1 for wet activities)
- 1 pair of Teva/reef type sandals
- Fleece
- Sweatshirts
- Water/wind proof Jacket
- Smart clothes to wear out
- Old clothes for training / dirty work
- T-shirts
- Watch (waterproof)
- Swimming costume
- Sun hat
- Sunglasses
- Towel
- Toiletries
- Any medication you require to last the first few weeks

Preparation prior to arrival

As part of your development you will need to complete 3 tasks, some of which you will need to prepare prior to arriving at Fairthorne Manor.

1. A short 30 minute session teaching others some of your own language. This will help build your organisational skills as well as your confidence. You need to think about things such as, the level of understanding your group may already have of your language, the type of language that may be useful to them and any tips to help people remember what you are teaching them.
2. In pairs, you will develop and run a 30 minute session for a group of 12 children, aged between 8-13 years. The only requirements are that you will have limited equipment and it needs to be fun. This will test your imagination and resourcefulness, and help you share ideas.
3. In groups, you will plan and deliver a short 10 minute presentation to other staff at Fairthorne about your time with us. This requires teamwork and people with mixed talents.

What you will be involved in

You will join in many of the different programmes and activities we offer, below are examples of the types of roles you will experience during your time at Fairthorne Manor.

Daycamps

- Morning meeting at 8.30 - front Lawn
- Lunch between 12.45 and 1.45. 30 minutes **only**. (time to be decided by Age Group Leader)
- Afternoon meeting at 4.15 on front lawn (main marquee if raining)

Role - to follow the programme and know what activities you are doing for the whole day. To help deliver a safe and fun activity the way you have been trained. Take children to the toilet, supervise lunch, help children make friends, support children on activities, have your face painted, wear silly outfits, sing lots of songs, help sort out arguments, generally welcome, care for and inspire the children and have fun!

Big Day

- Starts at 7.45am
- Eat breakfast with the children at 8.30am
- Take children to age group area and use registers to sign all children in
- At 3.30 collect all children from age groups, make sure to sign them all out from the registers.
- Children will have dinner at 4.30pm
- Play games, do arts and crafts, sing songs, and generally chit chat with the children - day ends at 6pm
- Eat dinner in dining room at 6pm or when last child has gone.

Role - to stay with the children and play games, sports and do arts and crafts. Sign children in and out of their age groups each day, take children to the toilet, supervise meals, make friends, help sort out arguments, generally welcome, care for and inspire the children.

Sleep over

- At 3.30pm, collect sleepover children from age group areas.
- Stay with children all night, eat dinner (5.30pm) and do evening activities together.
- Children stay in accommodation together, staff stay in accommodation near children
- Breakfast with the children at 8.00am
- Sign all the children in to their age groups

You will need your clothes to sleep in and bedding, as well as clothes for the next day.

Role - to stay with the children and play games, sports and do activities. Sign children in and out of their age groups, take children to the toilet, supervise meals, make friends, help sort out arguments, generally welcome, care for and inspire the children.

Residential Camp

- At 3.30pm meet at Age Group Marquee, then collect Residential children from age group areas.
- Stay with children all night, eat dinner (5.30pm) and do evening activities together, they get extra sessions i.e. kayaking, climbing etc., but also typical camp activities such as campfire, bin bag fashion, night walks, T-shirt designing and disco.
- Children stay in tents together, adults stay in tents near children
- Breakfast with the children at 8.00am
- Sign all the children in to their age groups

You will need your things to sleep in and bedding, as well as clothes for the next day.

Role - to stay with the children and play games, sports and do activities. Sign children in and out of their age groups, take children to the toilet, supervise meals, make friends, help sort out arguments, generally welcome, care for and inspire the children. Have fun!

How to join Global Youth Leaders

If you would like to apply to join Global Youth Leaders please complete the following steps:

1. Complete the Global Youth Leaders application form from our website
2. Secure a Police Check
3. Return your completed application form and Police Check via email to emily.akerman@ymca-fg.org or by post to Emily Akerman, Fairthorne Manor, Curdridge, Southampton, SO30 2GH by the deadline Friday 4th May 2018
4. You will be contacted by Friday 11th May 2018 to let you know if your application has been successful and invoiced in full for your place. Payment must be received within 4 weeks of the invoice date.
5. Arrange flights
6. Further details, including travel arrangements, what to bring etc will be sent to all successful applicants
7. Start packing

If you have any questions before or during the application process please do not hesitate to contact us on emily.akerman@ymca-fg.org or 0044 1489 785228 extension 281.